

Doomsday Engine - Bug #947

[Heretic] Particle corruption

2011-02-05 11:53 - vermil

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|---|-------------------------------|
| Status: Closed | Start date: 2011-02-05 |
| Priority: Normal | % Done: 100% |
| Assignee: | |
| Category: | |
| Target version: | |
| Description When I am using the JHRP in Jheretic Beta 6.9 and change the screen resolution, all model based particles change to line type regardless of what they were before. I attach a couple of screenshots; a before and after comparison. Labels: Graphics | |

History

#1 - 2011-02-05 11:55 - vermil

Attachments:

- http://sourceforge.net/p/deng/bugs/_discuss/thread/096a0567/b070/attachment/After.jpg

#2 - 2011-02-12 15:42 - vermil

Attachments:

- http://sourceforge.net/p/deng/bugs/_discuss/thread/096a0567/db30/attachment/Before.jpg