

## Doomsday Engine - Bug #933

### [Heretic] E1M2 going through the wall

2010-09-11 16:10 - zoeikon

<b>Status:</b> Closed	<b>Start date:</b> 2010-09-11
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b> daniij	
<b>Category:</b>	
<b>Target version:</b>	
<b>Description</b> Close to the start, where the yellow key door is, if you jump over the yellow key gizmo, you will be able to go right through the wall. Tested a couple of times, and worked every time. You can jump in or out: there's no collision at all!	
<b>Labels:</b> jHeretic Gameplay	

#### History

---

#1 - 2010-09-10 23:18 - zoeikon

pointing at the problem area - jump over it and see!

#### Attachments:

- [http://sourceforge.net/p/deng/bugs/\\_discuss/thread/c458d260/6c5d/attachment/theproblemspot.jpg](http://sourceforge.net/p/deng/bugs/_discuss/thread/c458d260/6c5d/attachment/theproblemspot.jpg)