

Doomsday Engine - Bug #928

[Hexen] Crash on autosave returning to seven portals

2010-07-31 21:28 - kanraku

Status:	Closed	Start date:	2010-07-31
Priority:	Normal	% Done:	100%
Assignee:	daniij		
Category:			
Target version:	1.9.0-beta6		

Description

In the second guardian of steel, after getting the message \"stairs have risen on the seven portals\", when I try to return to the seven portals, the game crashes as it autosaves. This crash is repeatable as I saved right before entering the portal that leads back to the seven portals.

I started a new game with a new class to test if this was a fluke. I was very careful with my saving, just in case this was related to the guardian of steel moving-ice-script bug. I only saved the game when on the seven portals main map. This time I visited the second guardian of steel before the second guardian of fire. This time, I was able to return without crashing. However, when I visited the second guardian of fire, and got the second \"stairs have risen on the seven portals\" message, I got the same crash when trying to return to the seven portals. Therefore, it seems that whenever the second set of small stairs have risen on the seven portals, I crash when I try to return to the main map.

I've attached the end of the doomsday.out file, but I'm not sure if it's terribly helpful as I don't see any error messages except some warnings about overwritten polyobjs.

Version 1.9.0-beta6.9 Apr 7 2010 (DGL)
Snowberry 1.2
jHexen Resource Pack 1.0 / 20070504

Computer specs:
64-bit Vista
Nvidia GeForce 8500 GT
Intel Core2 Quad CPU Q6600 @ 2.4 GHz

Labels: jHexen

History

#1 - 2010-07-27 12:37 - kanraku

Out file

Attachments:

- http://sourceforge.net/p/deng/bugs/_discuss/thread/0b8faa82/769b/attachment/doomsday.out.txt

#2 - 2010-07-31 21:28 - daniij

First of all we need to rule out the resource pack. Please disable it and re-run the experiment. Does it work?

#3 - 2010-11-04 18:49 - skyjake

(originally posted by anonymous SF.net user)

I have the same problem and I don't have any add-ons or resource packs enabled. So this bug is not related to the jHexen Resource Pack 1.0 / 20070504.

#4 - 2011-01-23 13:46 - briannafixer

I have the same problems.

#5 - 2011-01-23 15:50 - daniij

Fixed for the upcoming 1.9.0-beta6.10