

Doomsday Engine - Bug #91

Iwad not found

2003-06-29 10:49 - quakerultra

Status: Closed	Start date: 2003-06-29
Priority: Normal	% Done: 100%
Assignee: skyjake	
Category:	
Target version: 1.7.10	

Description

I have install Doomsday 1.7.10 and when i want to play at Doom, Ultimate Doom, Doom 2, Final Doom TNT, Final Doom Plutonia, Heretic, Hexen or Hexen Add-on i have this error message, a big bug ?!?! :

Con_Init: Initializing the console.
SW_Init: Startup message window opened.
Executable: Version 1.7.10 Jun 10 2003 (DGL).
Z_Init: Init zone memory allocation daemon.
32.0 Mb allocated for zone.
ZoneBase: 0x1C7000C.
DH_ReadStrings: }Data\CPHelp.txt not found.
Parsing configuration files.
W_Init: Init WADfiles.
W_AddFile: ERROR: D:\DoomsdayData\Doomsday.wad not found!
W_AddFile: ERROR: D:\DoomsdayData\jDoom\jDoom.wad not found!
W_InitMultipleFiles: no files found

I have try everything but without result, please help me or i going to be crazy :P!!

Thx a lot :)

PS: Here the Doomsday.out files

(use this url if the files are n't upload)
<http://membres.lycos.fr/quakerultra2/bug/doomsday/Doomsday.out>

Labels: Startup

History

#1 - 2003-06-29 17:10 - skyjake

Logged In: YES
user_id=717323

I've already fixed this for 1.7.11. Snapshot available soon.

For more info:

http://sourceforge.net/tracker/index.php?func=detail&aid=759705&group_id=74815&atid=542099