

## Doomsday Engine - Bug #897

### Shiny textures do not work

2010-04-15 14:37 - danij

<b>Status:</b> Closed	<b>Start date:</b> 2010-04-15
<b>Priority:</b> High	<b>% Done:</b> 100%
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b> 1.9.0-beta6	
<b>Description</b> It appears that shiny textures are not working presently. <b>Labels:</b> Graphics	

#### History

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#1 - 2010-04-18 03:06 - danij

I've just tried HexenShineExample.pk3 for myself and shiny textures appear to be working just fine for me.