

## Doomsday Engine - Bug #886

### [Mac OS X 10.6] Items disappear in Hexen

2010-04-08 01:44 - monkeybane

<b>Status:</b> Closed	<b>Start date:</b> 2010-04-08
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b>	
<b>Description</b> I played through Jdoom, Jdoom 2 and JHeretic without having this problem, but every time i go through a portal in JHexen my items disappear. I can't proceed past the first hub because i can't get the keys to where i need to use them since they disappear every time it loads a new map.	
<b>Labels:</b> jHexen	

#### History

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##### #1 - 2011-11-25 09:58 - danij

Which version of Doomsday are you running? There was a problem with this a few releases back but it has since been fixed. Please ensure you are running the latest 1.9.0-Beta6.9 release.