

Doomsday Engine - Bug #843

no music in level 1 if I'm using jdep-all pack

2010-01-02 15:44 - legluondunet

Status: Closed	Start date: 2010-01-02
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version:	
Description	
Hello,	
I found a bug in doomsday: if I'm using it with jdep-all packages (jdep-all-20080614.pk3 and/or jdep-all-skyglow20080930.pk3), I have no music in first level. The music returns at the second level.	
LGDN.	
Labels: jDoom	

History

#1 - 2010-01-02 15:49 - danij

This is not a bug, its a problem with the jDEP addons being incompatible with recent versions of Doomsday.

#2 - 2010-02-27 21:23 - legluondunet

This bug concern doom1 and doom evolution.

My config:

Ubuntu karmic

NVIDIA

doomsday 1.9.0-beta6.8