Doomsday Engine - Bug #838

Use key Problem

2009-12-19 04:32 - tolwyn

Status:	Closed	**Start date:**	2009-12-19
Priority:	Normal	**% Done:**	100%
Assignee:			
Category:			
Target version:			

Description

If I double-click the Right Mouse button, I activate doors and switches, even though my "use" command is explicitly the space bar. However, it seems my menu select, by default is also Right Mouse.

use command should be explicit to the key defined.

Labels: Gameplay

History

#1 - 2012-04-13 05:40 - danij

In DOOM double click use will open doors and activate switches by default. Doomsday replicates this behaviour by default using a special binding. Therefore all the buttons listed as "use" will invoke the double click use. You need to delete both bindings under "use".