Doomsday Engine - Bug #837

[Controls menu] Able to delete Menu Select binding

2009-12-19 04:31 - tolwyn

Status:	Closed		**Start date:**	2009-12-19
Priority:	Normal		**% Done:**	100%
Assignee:	skyjake			
Category:				
Target version:	1.9.0-beta6			

Description

If you accidentally hit delete to clear the Menu --> Select command, you're screwed. If Null, default to ENTER; else, provide some sort of warning or error trapping.

"You can't have a null value, please select a key"

Labels: User Interface

History

#1 - 2010-03-24 15:36 - skyjake

The console can be used to restore the menuselect binding:

bindevent menu:key-return menuselect

#2 - 2012-03-02 13:07 - skyjake

Fixed for 1.9.8. When deleting the "menuselect" bindings, the default binding to Return is automatically restored so that the menu remains functional.