

Doomsday Engine - Bug #812

-warp and -nomonsters

2009-11-09 01:47 - tolwyn

Status: Closed	Start date: 2009-11-09
Priority: Normal	% Done: 100%
Assignee: danij	
Category:	
Target version:	
Description When the -nomonsters is used with the -warp command in snowberry startup (command line is correct), The map starts with monsters.	
Labels: Startup	

History

#1 - 2009-12-02 17:13 - danij

Fixed for 1.9.0-beta6.8