

## Doomsday Engine - Bug #81

### jHexen->Windows->jHexen = buggy

2003-06-23 09:20 - e6y

<b>Status:</b> Closed	<b>Start date:</b> 2003-06-23
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b> skyjake	
<b>Category:</b>	
<b>Target version:</b> 1.7.10	
<b>Description</b> 1. Switch from jHexen to Windows (Alt+Esc). 2. Switch back in jHexen (Alt+TAB)  The game MainMenu blinks.  <b>Labels:</b> jHexen	