

Doomsday Engine - Bug #800

Heretic and HeXen: hud weapon graphics set too low

2009-10-03 21:24 - vermil

Status:	Closed	Start date:	2009-10-03
Priority:	Normal	% Done:	100%
Assignee:	danij		
Category:			
Target version:	1.9.0-beta6		
Description In Beta6.6, in all games, the players hud weapon is being displayed about a half dozen pixels lower than it should when the player has the status bar up. Labels: Graphics			

History

- #1 - 2009-10-03 21:25 - vermil
Also not all games, just Heretic and HeXen. Doh!
- #2 - 2009-10-03 21:29 - danij
Fixed for 1.9.0-beta6.8
- #3 - 2012-03-02 15:47 - vermil
I meant to say Beta6.7 above.