

Doomsday Engine - Bug #764

HeXen: End game trigger doesn't work

2009-09-09 09:44 - vermil

Status: Closed	Start date: 2009-09-09
Priority: Normal	% Done: 100%
Assignee: danij	
Category:	
Target version: 1.9.0-beta6	
Description I think the summary says it all. The exit portals in both HeXen and HeXen DK are infunclional in Beta6.6.	
Labels: jHexen Gameplay	

History

#1 - 2009-09-09 18:00 - danij

Fixed for 1.9.0-beta6.8

#2 - 2009-11-14 14:37 - vermil

Just realized that I didn't make it clear that I was talking about the exit portals on the final maps above.