Doomsday Engine - Bug #746

Model Particles not rendered

2009-08-09 13:09 - zoeikon

Status:	Closed	**Start date:**	2009-08-09
Priority:	Normal	**% Done:**	100%
Assignee:	danij		
Category:			
Target version:	1.9.0-beta6		

Description

Apparently was working in previous versions, but no model particles are rendered in v1.9.0-beta-6.5; Neither from jDRP 1.1 nor from personal DEDs. Texture particles with same definitions function properly.

-John

Labels: Resources