Doomsday Engine - Bug #700

Heretic: No teleporter sparkles

2009-06-04 02:13 - vermil

Status:	Closed	Start date:	2009-06-04
Priority:	Normal	% Done:	100%
Assignee:	danij		
Category:			
Target version:	1.9.0-beta6		

Description

The summary says all. The red or blue sparkles mobjs that are placed on every teleporter don't seem to be working.