

Doomsday Engine - Bug #70

jHexen: Wings of Wrath stuck

2003-06-13 15:35 - skyjake

Status: Closed	Start date: 2003-06-13
Priority: High	% Done: 100%
Assignee: skyjake	
Category:	
Target version: 1.7.11	
Description Using the Wings of Wrath will make the client get stuck into the ground with eyeheight = zero.	
Labels: jHexen Multiplayer	

History

#1 - 2003-06-13 16:39 - skyjake

Logged In: YES
user_id=717323

The client only gets stuck if he's not moving (momx, momy) when the Wings are activated.

#2 - 2003-06-13 21:36 - skyjake

Logged In: YES
user_id=717323

mo->ceilingz was miscalculated in PIT_CheckThing().