

Doomsday Engine - Bug #687

Missing Texture of rail

2009-05-08 14:52 - martin2412

Status: Closed	Start date: 2009-05-08
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta6	
Description So, the problem is that the texture of rail in Doom1,2,TNT and plutonia is missing. I tried everything as a change resolution,change options and replace textures with new one but nothing was happend.For exapmle this error is at the beginning of doom 2 where it is chainsaw	
Labels: Graphics	

History

#1 - 2009-05-11 13:34 - danij

Closing as duplicate.