

Doomsday Engine - Bug #679

[jDoom] Menu items disappear after engine reset

2009-04-29 23:12 - danij

Status:	Closed	Start date:	2009-04-29
Priority:	Normal	% Done:	100%
Assignee:	danij		
Category:			
Target version:	1.9.0-beta6		
Description			
Each time the engine is reset, a menu item from the DOOM2 menu disappears.			
Labels: jDoom			

History

#1 - 2009-05-01 23:40 - danij

Fixed in svn for 1.9.0-beta6.2