

Doomsday Engine - Bug #653

The light creates a wall

2009-03-28 23:20 - xrdvx

Status: Closed	Start date: 2009-03-28
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version:	
Description	
<p>As we can see in the picture, into the map E1M1 from Ultimate doom, infront of the player is a brown or black wall, and its lighter into the left side.</p> <p>Is maybe a texture failure? No, it is, if i get closer i can pass trough it, and on the other side was a barrel and some other stuff.</p> <p>Last Doomsday Release Updated IWAD Using Resource pack for doom/doom2 (disponible into the site) using texture pack (disponible into the site)</p> <p>Also, it happened on the same situation, back of the player.</p> <p>----->Bug reported. ----->Good luck finding out what is. ----->End.</p>	

History

#1 - 2009-03-28 23:20 - xrdvx

The light creates a wall.

Attachments:

- http://sourceforge.net/p/deng/bugs/_discuss/thread/8b1fbe05/3b79/attachment/lightcreateswall.JPG

#2 - 2009-03-29 22:00 - danij

Thanks for submitting this bug report. However, this issue has already been reported.

Closing as duplicate.