

Doomsday Engine - Bug #598

External resource loader - File names with extensions

2009-01-26 07:01 - danij

Status: Closed	Start date: 2009-01-26
Priority: High	% Done: 100%
Assignee: danij	
Category:	
Target version: 1.8.6	
Description Currently, file names specified in DED definitions must not include an extension otherwise the resource loader will not find them as it will cycle through the known extensions for the class, appending them to the file name when searching. After all definitions have been read we should process file paths, stripping extensions (but keeping note of them to try that extension first, if known for that resource class).	
Labels: Data	

History

#1 - 2009-05-26 03:43 - danij

Fixed in svn for 1.9.0-beta6.3