

Doomsday Engine - Bug #56

Sprites clipped by a sky ceiling

2003-05-30 20:49 - skyjake

Status: Closed	Start date: 2003-05-30
Priority: Low	% Done: 100%
Assignee: skyjake	
Category:	
Target version: 1.7.9	
Description Sometimes sprites are clipped by a sky ceiling. This happens because a tall sprite may extend into the sky. Fix: Adjust skyfix dynamically, when necessary. Labels: Graphics	

History

#1 - 2003-05-30 20:50 - skyjake

Logged In: YES
user_id=717323

Thanks to S. Howe for reporting this.