

Doomsday Engine - Bug #556

Hexen Priest green Flechette not effect

2008-10-31 20:02 - celtixia

Status: Closed	Start date: 2008-10-31
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta5	
Description I play in hexen with priest character and then green flask is not effect. (purple flask is ok, heal me.) But the green flask is not ok, the enemies go trough poisonous gas. If i play warrior or mage, the flask is work, enemies die, but with the priest not ok :(
Labels: jHexen Gameplay	

History

#1 - 2008-10-31 20:41 - danij

This problem has since been fixed for the upcoming 1.9.0-beta6. Closing as duplicate.

#2 - 2008-10-31 21:22 - danij

Please do no modify the settings of tracker items, you are not a member of the Deng team.

This problem has been fixed for the next release.