Doomsday Engine - Bug #549

Sound causes Deng to freeze on linux

2008-10-22 23:33 - eunbolt

Status:	Closed	**Start date:**	2008-10-22
Priority:	High	**% Done:**	100%
Assignee:	danij		
Category:			
Target version:			

Description

revision 5954.

Music does not play at all.
If music is disabled and sound is not, it does not freeze.
If sound is disabled and music is not, it does not freeze.
When music and sound are enabled deng crashes when trying to quit after a level is started both when pressing "Esc" and opening the console and typing "quit".

Labels: Sound (Linux)

History

#1 - 2008-10-22 23:33 - eunbolt

backtrace log from earlier svn version

Attachments:

- http://sourceforge.net/p/deng/bugs/_discuss/thread/e532fc7f/9a9f/attachment/deng-debug-sound-20081012-1

#2 - 2008-12-22 18:54 - danij

Does this problem still occur with the current svn trunk?

#3 - 2009-02-02 15:31 - danij

Kurikai informs me this issue has subsequently been fixed.

#4 - 2009-02-19 13:26 - eunbolt

Fixed, as does not crash anymore