

Doomsday Engine - Bug #494

Win2k, Snowberry: gdiplus.dll not found

2007-11-29 13:17 - ratmestic

Status: Closed	Start date: 2007-11-29
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version:	
Description	
<p>Trying to run Snowberry in a fresh Windows 2000 Professional, with SP4 and all updates from Windows Update installed.</p> <p>I selected "Doomsday Engine" from the Start menu, and it came up with a dialog that says</p> <p>"Dynaamisesti linkitettävää tiedostoa gdiplus.dll ei löydy määritellystä polusta c:\Program Files\Doomsday\snowberry;.;C:\WINNT\system32;C:\WINNT\system;C:\WINNT;C:\WINNT\system32;C:\WINNT;C:\WINNT\system32\Wbem"</p> <p>It's a Finnish Win2k, but I assume everyone can imagine the same in English :)</p> <p>Should the .dll come with Snowberry or some component of Windows, or should I manually fetch it and put it... where?</p>	

History

#1 - 2007-11-29 13:47 - yagisan

Logged In: YES
user_id=1248824
Originator: NO

Install the Microsoft DOT.NET 1.1 or 2.x framework. Both of those supply gdiplus.dll for windows 2000.

#2 - 2007-12-01 14:32 - ratmestic

Logged In: YES
user_id=1615624
Originator: YES

Simply installing 2.0 framework didn't do it. It placed the dgdiplus.dll file into C:\WINNT\Microsoft.NET\Framework\v2.0.50727 and it seems that this location is not searched during runtime. I manually copied it to Snowberry's dir, and that solved it.