Doomsday Engine - Bug #492

ltc_wall_texture doesn't work

2007-11-15 23:48 - vermil

Status:	Closed	**Start date:**	2007-11-15
Priority:	Normal	**% Done:**	100%
Assignee:			
Category:			
Target version:	1.9.0-beta5		

Description

As the summary suggest's, "ltc_wall_texture" doesn't seem to work at tall in 1.9 beta 5.x

Labels: XG

History

#1 - 2007-12-01 15:14 - danij

Logged In: YES
user_id=849456
Originator: NO

I've just checked and it seems to work for me. Perhaps you are using it in a chain (which is a known issue)?