

Doomsday Engine - Bug #487

particle problem

2007-11-08 18:41 - torontoguy2k5

Status: Closed	Start date: 2007-11-08
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta5	
Description The problem I seem to be having is that everything seems to show up fine except for the particles. When I see fire or somke, All i get are large squares. I am using a ATI Raidon Xpress1100 video card.	
Labels: Graphics	

History

#1 - 2007-12-01 15:09 - danij

Logged In: YES
user_id=849456
Originator: NO

This happens when the particle textures have not been loaded for the particle generator definitions you are using. Check you are loading all the resources for the addons you are using.