

## Doomsday Engine - Bug #469

### Give command crash

2007-08-31 23:19 - vermil

<b>Status:</b> Closed	<b>Start date:</b> 2007-08-31
<b>Priority:</b> Low	<b>% Done:</b> 100%
<b>Assignee:</b> danij	
<b>Category:</b>	
<b>Target version:</b> 1.9.0-beta5	
<b>Description</b> Attempting you give yourself a berserk power up (give b), invisibility power up (give i) or flight (give f) outside of a game (i.e in the title loop) crashes dday with a segmentation violation. Dday doesn't crash if you try any of the other give commands outside of a game.  Of course I doubt anyone would try to use them outside of a game, but a crash is a crash.  <b>Labels:</b> Console	

### History

#### #1 - 2007-12-01 15:42 - danij

Logged In: YES  
user\_id=849456  
Originator: NO

Fixed in svn for 1.9.0-beta6