

Doomsday Engine - Bug #454

Resource Pack Models Will Not Work

2007-06-11 17:13 - windrider687

Status: Closed	Start date: 2007-06-11
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version:	
Description	
Downloaded the resource pack from the Addons page from www.doomsdayHQ.com .	
I make sure to put it in the snowberry/addons directory, and when starting the snowberry interface, I check off the addon package(s), and then I start Doom or Doom 2. Neither of them are displaying the 3D models for anything!; I've tried the forums, but I cannot register to join, so I've posted here instead.	
I still get the stock 2D models that I could get just by playing stock doom.	
Labels: Graphics	