

Doomsday Engine - Bug #422

"chain-of-life" variates

2007-02-20 07:56 - cxfink

<b>Status:</b>	Closed	<b>Start date:</b>	2007-02-20
<b>Priority:</b>	Normal	<b>% Done:</b>	100%
<b>Assignee:</b>			
<b>Category:</b>			
<b>Target version:</b>			
<b>Description</b>			
When you die in jHeretic, the "chain" at the bottom of screen goes a little way up and down at an irregular rate (speed). All this was tested on beta5.0, all default options.			
<b>Labels:</b> jHeretic			

History

#1 - 2007-02-20 22:20 - daniij

Logged In: YES  
user\_id=849456  
Originator: NO

This is not a bug, it is intended behavior.