

Doomsday Engine - Bug #420

Cleric Flechette does no damage

2007-02-18 14:44 - jimigrey

Status: Closed	Start date: 2007-02-18
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta5	
Description The green poison cloud appears, but it does no damage to the monsters or players. Fighter and Mage flechettes work as usual. This bug appears in the 1.9.0-beta5.1 version. Labels: jHexen Gameplay	

History

#1 - 2007-02-18 15:02 - danij

Logged In: YES
user_id=849456
Originator: NO

Already fixed in svn for 1.9.0-beta6.

Thanks Jimi but do try to remember to check the problem hasn't already been submitted before doing so.