

Doomsday Engine - Bug #414

Snowberry can't start at FC 6 i386_x64

2007-02-11 17:43 - oleg17

Status: Closed	Start date: 2007-02-11
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta5	
Description	
Hello!	
I compiled doomsday engine, but can't start snowberry. Dependencies ok, compiling ok, settings done but i got this console output:	
<pre>[oleg@localhost snowberry]\$./snowberry.py Traceback (most recent call last): File "./snowberry.py", line 26, in ? import language, ui, plugins, sb.profdp File "/usr/src/deng-1.9.0-beta5/snowberry/ui.py", line 39, in ? import sb.widget.tab File "/usr/src/deng-1.9.0-beta5/snowberry/sb/widget/tab.py", line 28, in ? from list import FormattedList File "/usr/src/deng-1.9.0-beta5/snowberry/sb/widget/list.py", line 609, in ? class HtmlListBox (wx.HtmlListBox): AttributeError: 'module' object has no attribute 'HtmlListBox' [oleg@localhost snowberry]\$</pre>	
The problem is the same with v1.9.0-beta5.1, and beta4	
oleg	
Labels: Snowberry	

History

#1 - 2009-11-17 05:05 - danij

Snowberry is to be phased out and replaced with an in-game counterpart.