

Doomsday Engine - Bug #408

segmentation violation / "ran out of things"

2007-02-07 21:09 - jimflasch

Status:	Closed	Start date:	2007-02-07
Priority:	High	% Done:	100%
Assignee:	daniij		
Category:			
Target version:	1.9.0-beta5		
Description			
In Heretic E4M7, when I tried to enter the area with the yellow key, the game crashed with a message saying "ran out of things"; when I tried to save my game on the ramparts just outside that area, the game crashed with a segmentation violation, and gives me one whenever I try to reload from the same save slot.			
Labels: jHeretic			

History

#1 - 2007-03-18 23:26 - daniij

Logged In: YES
user_id=849456
Originator: NO

Fixed in SVN for 1.9.0-beta6.

#2 - 2007-05-28 06:14 - yagisan

Logged In: YES
user_id=1248824
Originator: NO

closing - fixed in svn