

## Doomsday Engine - Bug #396

### Stairs not activated

2007-01-10 11:47 - free1fox

<b>Status:</b> Closed	<b>Start date:</b> 2007-01-10
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b> 1.9.0-beta4	
<b>Description</b> Even when the correct switch has been activated, the stairs do not appear in the levels. So to play I have to use the "noclip" command. I use \\Doomsday\Snowberry\snowberry.exe to launch the games. This problem does not exist with doom (1 and 2). Not tested with hexen. Thanks.	
<b>Labels:</b> jHeretic	

### History

#### #1 - 2007-01-10 16:52 - danij

Logged In: YES  
user\_id=849456  
Originator: NO

Which Doomsday version are you running?

#### #2 - 2007-01-10 20:47 - free1fox

Next to the switches

#### Attachments:

- [http://sourceforge.net/p/deng/bugs/\\_discuss/thread/5d01925f/b732/attachment/NEW-1.jpg](http://sourceforge.net/p/deng/bugs/_discuss/thread/5d01925f/b732/attachment/NEW-1.jpg)

#### #3 - 2007-01-10 20:47 - free1fox

Logged In: YES  
user\_id=1688290  
Originator: YES

I use snowberry 1.1 with its default settings under win98SE 32 bits system, installed from deng-1.9.0-beta4-setup.exe.

I have also noticed another problem that may be related to the stairs one : in some game levels (iem8: hell's maw, for instance), the different ground levels are not ok : please, see the attached new-1.jpg screen copy.

I have started to play with hexen and snowberry seems to work well. Thanks again.  
File Added: NEW-1.jpg

#### #4 - 2007-01-10 21:03 - free1fox

Logged In: YES  
user\_id=1688290  
Originator: YES

Sorry, I have forgotten another point : when a level is finished and you start the following one, the artifacts counters (from 1 to 15) are resetted. Thanks.

#### #5 - 2007-01-10 23:18 - danij

Logged In: YES  
user\_id=849456  
Originator: NO

Both of these problems have already been fixed in Doomsday1.9.0-beta5 which is available from the files section.

#### #6 - 2007-01-11 06:51 - free1fox

Logged In: YES  
user\_id=1688290  
Originator: YES

You just have released a new version of deng ? Thanks for the information!