Doomsday Engine - Bug #392

Mouselook does not stick

2007-01-07 05:33 - aurynn

Status:	Closed	**Start date:**	2007-01-07
Priority:	Normal	**% Done:**	100%
Assignee:			
Category:			
Target version:	1.9.0-beta4		

Description

On OSX 10.4.8, Intel MacBook, mouselook settings in the Configure Mouse dialog inside the game do not persist between sessions of the game.

Quitting and restarting the game will invariably reset it to off.

History

#1 - 2007-01-07 13:23 - danij

Logged In: YES
user_id=849456
Originator: NO

Duplicate. Fixed for beta5.