

Doomsday Engine - Bug #383

Mac OS X (PPC or Intel) 10.4.8 mouse look doesn't work

2006-11-11 22:27 - cjkirchberg

Status: Closed	Start date: 2006-11-11
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta4	
Description When starting up Doom 2 with jDoom there seems to be a problem with mouse look. When I go to options and chose mouse controls and try to choose yes for mouse look, the applicatioj crashes/quits with no error message and snowberry (1.1) also quits. Also, after a couple of selections/changes in the options, the keyboard no longer responds to input. Labels: jDoom	

History

#1 - 2006-11-12 21:54 - zachkeene

Logged In: YES
user_id=1103163

The crashing bug has been fixed in SVN (see the last two messages of this thread:
<http://forums.newdoom.com/showthread.php?t=30989>)