

Doomsday Engine - Bug #379

Heretic e1m5 stairs won't rise

2006-10-16 04:02 - eightballz

Status: Closed	Start date: 2006-10-16
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version: 1.9.0-beta4	
Description I am using v1.9.0-beta4 of Doomsday and am playing Heretic. On level e1m5, after retrieving the yellow key, I hit the switch to raise the stairs to the green key entrance(s); but the stairs do not raise. I tried installing the old 1.8.5 version of Doomsday with Kickstart and it worked fine. Please help me with this. Thanks.	
Labels: jHeretic Gameplay	

History

#1 - 2006-10-16 15:44 - danij

Logged In: YES
user_id=849456

This is a known bug in 1.9.0-beta4 and has been reported numerous times in this tracker.

When submitting bug reports, please check that the issue you are reporting has not been already.

This problem is fixed in SVN for the upcoming 1.9.0-beta5.

Closing as duplicate.