Doomsday Engine - Bug #363

DOOM64TC: Wrong character in skill select menu

2006-09-23 11:45 - mrdarka

Status:	Closed		**Start date:**	2006-09-23
Priority:	Normal		**% Done:**	100%
Assignee:	danij			
Category:				
Target version:				

Description

In skill select menu, "HEY, NOT TOO ROUGH" appears as
"HEY% NOT TOO ROUGH".

Labels: jDoom64

History

#1 - 2006-09-23 13:09 - danij

Logged In: YES
user_id=849456

Fixed in SVN.

The strings were incorrect anyway (they were from DOOM).