

Doomsday Engine - Bug #362

jDoom64: No music in some levels

2006-09-23 11:44 - mrdarka

Status:	Closed	Start date:	2006-09-23
Priority:	High	% Done:	100%
Assignee:	daniij		
Category:			
Target version:	1.9.0-beta4		
<b>Description</b> While music appears to play at main screen and, for example, on E1M8, it doesn't play on E1M1 and many other levels.  <b>Labels:</b> jDoom64			

History

#1 - 2007-05-28 06:19 - yagisan

Logged In: YES  
user\_id=1248824  
Originator: NO

bump - whats happening here ?