

Doomsday Engine - Bug #336

D'sparil teleporting to incorrect location

2006-08-11 17:22 - vermil

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|---|-------------------------------|
| Status: Closed | Start date: 2006-08-11 |
| Priority: Urgent | % Done: 100% |
| Assignee: danij | |
| Category: | |
| Target version: 1.9.0-beta4 | |
| Description When D'sparil teleports he teleports to 0,0 instead of a teleport spot (outside the south side of the map in E3M8). | |
| Labels: jHeretic Gameplay | |

History

#1 - 2006-09-02 14:25 - danij

Logged In: YES
user_id=849456

Fixed in SVN for 1.9.0-beta5