

## Doomsday Engine - Bug #322

### [HERETIC] Console command 'where' gives no output

2006-07-31 21:11 - deus-ex

<b>Status:</b> Closed	<b>Start date:</b> 2006-07-31
<b>Priority:</b> Low	<b>% Done:</b> 100%
<b>Assignee:</b> danij	
<b>Category:</b>	
<b>Target version:</b> 1.9.0-beta4	
<b>Description</b> The console command 'where' doesn't produce any (visible) output in jHeretic. With Hexen the command does work, in Doom this command is not available (on purpose?).	
<b>Labels:</b> Console	

#### History

##### #1 - 2006-07-31 21:43 - danij

Logged In: YES  
user\_id=849456

Oddly, the code for the 'where' command has been commented out in jHeretic. I'll need to investigate why (cheating in multiplayer?).

Remember to implement the 'where' command in jDoom too.

##### #2 - 2006-08-18 14:34 - danij

Logged In: YES  
user\_id=849456

Fixed in SVN for 1.9.0-beta5