

Doomsday Engine - Bug #308

[HERETIC/HEXEN] Automap zoom affect screensize

2006-07-21 20:55 - deus-ex

Status: Closed	Start date: 2006-07-21
Priority: Urgent	% Done: 100%
Assignee: danij	
Category:	
Target version: 1.9.0-beta4	
Description Zooming the Automap in HERETIC or HEXEN with the '-' and '=' keys (default keybindings) also affects ingame screensize which has the same keys bound to smaller/larger view (default keybindings). DOOM isn't affected using the same default keybinding.	
Labels: Console	

History

#1 - 2006-07-22 02:23 - danij

Logged In: YES
user_id=849456

This is a very odd one, it would seem that for some reason the binding classes aren't working the same in jHeretic/jHexen as with jDoom(?)

#2 - 2006-08-20 05:09 - danij

Logged In: YES
user_id=849456

Fixed in SVN for Doomsday 1.9.0-beta5