Doomsday Engine - Bug #297

unexpected error occured, event addon-paths-changed

2006-06-02 17:53 - danij

Status:	Closed	**Start date:**	2006-06-02
Priority:	Normal	**% Done:**	100%
Assignee:	skyjake		
Category:			
Target version:	1.9.0-beta4		

Description

I'm posting this on behalf of thechad at the forums:

when i install doomsday it says
Runtime Error
An unexpected error occured during the processing of
event addon-paths-changed. Please report this incident
to skyjake@users.sourceforge.net.
Exception:
The C++ part of the ListBox object has been deleted,
attribute access no longer allowed.
Traceback:
File "events.pyc", line 362, in send
File "plugins\preferences.py", line 115, in handleNotify
File "widgets.pyc", line 1320, in removeAllItems
File "wx_core.pyc", line 13212, in *getattr*
what does it mean?game functions o.k. but i seem to get
more seg violations than b4

Labels: Snowberry

History

#1 - 2006-08-13 20:15 - skyjake

Logged In: YES
user_id=717323

Fixed for 1.9.0-beta5.