Doomsday Engine - Bug #295

Spider Mastermind Does No Damage in Plutonia.wad MP

2006-06-02 02:43 - jason_scalia

Status:	Closed	**Start date:**	2006-06-02
Priority:	Normal	**% Done:**	100%
Assignee:			
Category:			
Target version:	1.9.0-beta4		

Description

Playing plutonia.wad MP in linux or win32 (untested in
OS X at this time) on the Hard setting, the spider
mastermind in the middle's attack does zero damage when
a player simply stands in front of it using the Brass
Knuckles attack repeatedly. This issue was replicated
several times, no error messages were apparent. I
believe this to be a genuine bug.

This issue was replicated in win32 and linux. Will test
in OS X as soon as I can.

Labels: jDoom Multiplayer