

Doomsday Engine - Bug #269

Minor border graphic glitch

2006-01-05 20:55 - vermil

<b>Status:</b>	Closed	<b>Start date:</b>	2006-01-05
<b>Priority:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>	daniij		
<b>Category:</b>			
<b>Target version:</b>	1.9.0-beta2		
<b>Description</b>  I would imagine that this would be a very low priority bug since I don't think many, if anyone, would need to shrink the screen size in this day and age...  When resizing the screen border, there is a very thin line down the right side of the playing screen at some screen sizes.  <b>Labels:</b> Graphics			

History

#1 - 2006-02-10 19:10 - daniij

Logged In: YES  
user\_id=849456

I suspect this is due to a rounding difference between the screen border and viewport size calculations.

#2 - 2010-04-24 06:40 - daniij

Fixed for 1.9.0-Beta6.10