

Doomsday Engine - Bug #2467

Mods in Multiplayer

2021-10-23 18:51 - Giskard_hun

Status:	New	Start date:	2021-10-23
Priority:	Normal	% Done:	0%
Assignee:	Deng Team		
Category:			
Target version:			
Description			
If player joins to a server, all of the mods are disabled. Would be better to enable them automatically, as in case of Single Player			