

## Doomsday Engine - Feature #2430

### Add support for Bethesda.net official addon PWADs

2020-09-17 14:25 - skyjake

<b>Status:</b>	New	<b>Start date:</b>	2020-09-17
<b>Priority:</b>	Normal	<b>% Done:</b>	0%
<b>Assignee:</b>	Deng Team		
<b>Category:</b>	3rd party compatibility		
<b>Target version:</b>	Modding		
<b>Description</b>			
<p>The official add-ons are PWADs that can be downloaded from Bethesda.net to be played with the Doom Classic Unity port. These should be recognized in the game library and provided built-in profiles automatically.</p> <p>Also check out support for the enhanced widescreen intermission screens in the Doom Classic Unity port.</p> <p><a href="#">DoomWiki: Official add-ons</a></p>			

#### History

#1 - 2020-09-17 14:28 - skyjake

- Description updated