

Doomsday Engine - Bug #2429

Hexen: item is used after load game

2020-09-07 15:37 - thesourcehim

Status:	New	Start date:	2020-09-07
Priority:	Normal	% Done:	0%
Assignee:	Deng Team		
Category:	User experience		
Target version:	2.3.x		
Description			
If I die and then press some key to use an item (it's doesn't work of course) and then load a game, game uses item I tried to use after death.			

History

#1 - 2020-12-07 15:34 - skyjake

- Target version changed from 85 to 2.3.x