Doomsday Engine - Feature #2361

Upgrade profile PWADs (and certain other packages) to later version automatically

2019-12-03 22:17 - skyjake

Status:	Closed	**Start date:**	2019-12-03
Priority:	Normal	**% Done:**	100%
Assignee:	skyjake		
Category:	User experience		
Target version:	2.2 (2019)		

Description

PWADs and other data files get an autogenerated version number in the case they don't have associated metadata. This version is partially based on the file's modification timestamp.

In the common case of editing a PWAD, its autogenerated version changes on every change to the file. This makes it cumbersome to test the file, since the profile always uses the older, now unavailable version.

Doomsday should therefore automatically upgrade a profile's package to a later version of the same package, if both versions are autogenerated. This has no effect on savegame checks, which will still (correctly) complain about potential incompatibility.

Associated revisions

Revision 9c6e9461 - 2019-12-03 22:19 - skyjake

UI|GameProfiles: Upgrade some profile packages automatically

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Revision 4d70c382 - 2019-12-03 22:20 - skyjake

UI|GameProfiles: Upgrade some profile packages automatically

IssueID #2361

History

#1 - 2019-12-03 22:17 - skyjake

- Subject changed from [Home] Upgrade profile PWADs (and certain other packages) to later version automatically to Upgrade profile PWADs (and certain other packages) to later version automatically

#2 - 2019-12-17 11:17 - skyjake

- Status changed from Resolved to Closed