

Doomsday Engine - Bug #2360

[UI] Savegames from Deathkings are not showing up in Home

2019-12-03 07:53 - skyjake

Status:	Closed	Start date:	2019-12-03
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:	Defect		
Target version:	2.2 (2019)		
Description			
When a save is created in Hexen DK, it doesn't show up in the game library under the Deathkings profile. However, the save files are in the correct "hexen-dk" save folder, and they show up correctly in-game. The saves can also be loaded without any issues in-game.			
Related issues:			
Related to Bug #2181: Savegames are not listed on the homescreen based on the...		Closed	2016-10-10

Associated revisions

Revision 5e9b1817 - 2019-12-03 12:00 - skyjake

Fixed|libdoomsday: Comparing package IDs with alternatives

IssueID #2360

Revision b0257434 - 2019-12-03 12:02 - skyjake

Fixed|libdoomsday: Comparing package IDs with alternatives

IssueID #2360

History

#1 - 2019-12-03 07:54 - skyjake

- Related to Bug #2181: Savegames are not listed on the homescreen based on the "savegames" directory contents (needs retesting) added

#2 - 2019-12-03 07:55 - skyjake

See comment by [thesourcehim](https://thesourcehim.com): <https://tracker.dengine.net/issues/2181#note-5>

#3 - 2019-12-03 12:01 - skyjake

- Status changed from *In Progress* to *Resolved*

- % Done changed from 0 to 100

#4 - 2019-12-17 11:18 - skyjake

- Status changed from *Resolved* to *Closed*