

Doomsday Engine - Bug #2337

No doom II can be selected from the master list in the server tab

2019-06-26 04:35 - tacgnol

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|---|----------|--------------------|------------|
| Status: | Feedback | Start date: | 2019-06-25 |
| Priority: | Normal | % Done: | 0% |
| Assignee: | tacgnol | | |
| Category: | Defect | | |
| Target version: | 2.3.x | | |
| Description | | | |
| No doom II can be selected from the master list in the server tab | | | |
| probably not normal. | | | |
| They are all greyed / not selectable. | | | |
| My servers are on 2.1.1 stable. I didn't updated them for a while, or touched the config. | | | |

History

#1 - 2019-12-01 22:32 - skyjake

- Status changed from New to Feedback
- Priority changed from High to Normal

Some additional information would be useful:

- Is this still happening, or did you figure out some config issue to work around it?
- Are your Doom 2 IWADs otherwise playable? A grayed-out server indicates that the server is using different data files than what is available on client-side. (Check which version the server is using vs. the client.)

#2 - 2019-12-01 22:33 - skyjake

- Assignee set to tacgnol